

Red or Black Card Game

Objective

Promote Socialization, promote memory stimulation, provide physical stimulation.

Materials

A deck of playing cards

Instructions

1. Players take turns guessing what card the dealer will turn over.
2. Ask players to guess if the card will be red or black.
3. Turn the card over.
4. If player guesses correctly, they keep the card, if not it is discarded.
5. The player with the most cards once you reach the end of the deck WINS!
6. You can play multiple times and keep score.

*Note: If a player is not able to vocalize, you can lay one red and one black card in front of them and prompt them by pointing to the color.