

SEVENS GAME

Players take turns rolling 6 dice. Combinations of 2 dice that add to seven are removed (5 & 2 - 3 & 4 - 6 & 1). The remaining dice are added and recorded. The player with the most points after 10 rounds is the winner!

	Player 1:	Player 2:	Player 3:	Player 4:	Player 5:	Player 6:
Round 1						
Round 2	+	+	+	+	+	+
Round 3	+	+	+	+	+	+
Round 4	+	+	+	+	+	+
Round 5	+	+	+	+	+	+
Round 6	+	+	+	+	+	+
Round 7	+	+	+	+	+	+
Round 8	+	+	+	+	+	+
Round 9	+	+	+	+	+	+
Round 10	+	+	+	+	+	+