

3. STEAL THE PILE



PLAYERS

2-6 with 1 deck, 7-12 with 2 decks

EASY

SETUP

Shuffle the deck and deal four cards to each player face down, then deal four cards face up in the middle of the playing area. The cards on the playing surface will act as open piles.

PLAY

Beginning with the player to the left of the dealer, they will play **one** card from their hand. If the value on the card matches any of the open pile cards, the player will put that card on top of that pile and move it in front of them. If the player's card does not match any card on the open piles, then the played card will act as a new open pile in the center of the playing area.

The **next** player to the left will then play one card from their hand. If it matches a pile in front of another player, that player **can** steal the pile and put their card on the pile. Players can also play cards to their own pile. If a player already has a pile in front of them and they steal another pile, then they merge those piles into one, with the most recently played card on top.

When players have used all four of their cards, the round is over. The dealer position moves one spot to the left, and the **new** dealer will deal four more cards **to** the players. Play continues in this way until the deck of cards is exhausted.

At the end of the game, the player with the most cards is the winner!

